

Subject: READ: New Club Penguin Island Testing and new Bug process!

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From: Ross, Katie

To: #DI GE GSR Team, #DI GE Management and Team Leads

CC: #DCPI GX Product Services



Hi all,

Hope everyone is staying warm and having fun in the snow!!!

EXCITING NEWS! There are now going to be players testing **1.1** (the world wide launch version) HUZZAH!!! So here's the overview:

WHO will be testing?

Internal Disney people in Canada **both in and outside the geo-beta regions**

HOW are they testing?

TestFlight and GooglePlay invitations will be sent directly to participants

WHAT are they testing?

iOS and Android

Localization

Activation flows for relevant regions (UK players need to have parents activate the accounts)

Installs – does it load from the store properly

Concurrency – how does the app do with lots of penguins logged in at once

Connection – crashes/ errors etc.

WiFi vs data plans

Overall experience

So what does that mean for GX support?

Memberships – same as the first beta

iOS players will not have to make a purchase, there will be a flow that they go through that grants membership access without charging their app account

Android users will contact us to add a month of membership access to their account

Bug Reports – **New process!!!!** Instead of using Slack snippets, we are going to move to using articles! I have updated the article **CPI - Beta Test (Feedback+Tracking)**. If you are seeing a spike in contacts, still feel free to reach out on Slack!!!

In addition to the usual data that GX collects when receiving a Bug Report, we will want to gather:

- if the player is using wifi or their mobile data plan
- the app version will be really key as well
- The player's region

If you have any questions let me know!!!

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